



Ohio USSSA – 10u & 12u “C/Rec” -Tournament Rules-Addendum:

For 9u,10u & 11u,12u “C/Rec” tournaments in Ohio USSSA the following rule exceptions or points of emphasis will apply *in addition to the tournament rules. If there is no rule addressed here, then the USSSA rulebook will apply.*

1. Games will be 70 minutes or 6 innings whichever occurs first. At the 70-minute mark, if the home team is ahead then the game is complete. If not, the inning will be completed.
2. Roster batting is mandatory. No use of DP/Flex in C/Rec. If a player is removed from the line-up, the line-up will contract meaning no out will be taken for the vacant spot. The player removed cannot return that game. The team can not go below 8 players or the game is forfeited.
3. There will be the option to use a 4th outfielder on defense.
4. Bunting and “slapping” are permitted. No fake bunt - then pull back and swing in any age group. First time is a strike on batter and a warning to the team coach. Any subsequent attempts and batter is out regardless of count and pitch location.
5. The infield fly rule does not apply. The ball remains alive with all runners in jeopardy of being put out. There will be no dropped third strike in play in 10u and younger ages.
6. Defensive coaches can be positioned in the outfield in foul territory in accordance with the USSSA rulebook strictly to help with defensive strategy and coaching.
7. Base-stealing, dropped third strike (only in 12u), overthrow errors, and walks/wild pitches/passed balls are one base at a time unless a play is being made on the runner. If a play is being made on the runner, then one additional base can be awarded. Catchers throwing behind a runner is considered making a play. No delayed or continuation steals on walks with an open base.
8. 5 runs scored limit per inning will be used. If the trailing team is behind by more than 5 runs in the last inning, then that team will have the option to play their final at-bat to try to add runs for seeding purposes. In bracket play, the game is over.
 - Run rules that will be effective for all games. *Note the first one is an Ohio USSSA rule and not the official USSSA rule.* The game is over on the spot (drop-dead) when one team reaches a 15-run lead at that point:
 - 15 runs after 45 minutes of play.
 - 12 runs after 3 complete innings.
 - 10 runs after 4 complete innings.
 - 8 runs after 5 complete innings.