

Skills Competition

MO/KAN All State Games

Thank you for participating in the 2026 MO/KAN All State Games Skills Competitions. This information is in regard to the Skills Competition. There are ample opportunities in this skills competition, and we hope that you take full advantage of this and get as many players involved in this event as possible. This event will be administered in stations at the park to help organize the activities as much as possible. Please get through these as quickly as you can.

BASERUNNING Home to Home Challenge (Mid America West Field #30)

Athletes will be timed running from home to home using a stop watch. Clock will stop as soon as the athlete touches home plate. Fastest time home to home wins in each age/division. The top 2 finishers in each age group from the competition will receive awards.

CATCHER'S COMPETITION (Mid America West Field #29)

The catcher will place all of their equipment near the base. Their task is to apply all of their gear (shin guards, chest protector, helmet and mask), sprint to the next base and back to then remove their gear. **Each participant needs to bring their own catcher's gear.** Once the last piece of gear hits the ground, time will stop. The top 2 finishers in each age group from the competition will receive awards.

PITCHING VELOCITY COMPETITION (Mid America West Field #29)

Each participant will get one warm-up pitch followed by 3 "clocked" pitches. Highest speed on an individual pitch will win the contest. In case of a tie, the 2nd fastest speed will be used to break the tie. If necessary, the third fastest pitch will be used if tied after the 2nd fastest pitch. The top 2 individuals per age group will win awards.

This skills competition is to provide a fun atmosphere for the players to interact with teammates and other teams in a relaxed atmosphere of competition and fun. Please be aware that negative behavior from parents or coaches will not be tolerated in

Skills Competition

MO/KAN All State Games

Athlete Name: _____

Age Division: _____

Catcher's Competition

The catcher will place all of their equipment near the base. Their task is to apply all of their gear (shin guards, chest protector, helmet and mask), sprint to the next base and back to then remove their gear. **Each participant needs to bring their own catcher's gear.** Once the last piece of gear hits the ground, time will stop. The top 2 finishers in each age group from the competition will receive awards.

Location

Mid America West Field #29

Player Name

Competition Time: _____

Please bring this form with all information (leave competition results blank) to the Skills Competition to hand in at each contest station.

Skills Competition

MO/KAN All State Games

Athlete Name: _____

Age Division: _____

Pitching Velocity Competition

Each participant will get one warm-up pitch followed by 3 “clocked” pitches. Highest speed on an individual pitch will win the contest. In case of a tie, the 2nd fastest speed will be used to break the tie. If necessary, the third fastest pitch will be used if tied after the 2nd fastest pitch. The top 2 individuals per age group will win awards.

Location

Mid America West Field #29

Player Name: _____

--	--	--

Please bring this form with all information (leave competition results blank) to the Skills Competition to hand in at each contest station.

Athlete Name: _____

Age Division: _____

Baserunning Competition

Do you have the need for speed? Each athlete will run home to home. The clock will stop as soon as the athlete crosses home plate. The top 2 individuals per age group will win awards.

Location

Mid America West Field #30

Player Name: _____

--	--	--

Please bring this form with all information (leave competition results blank) to the Skills Competition to hand in at each contest station.