Hosted by BeeWright Sports

Fastpitch Tournament Rules

1) **Tournaments are USSSA Fastpitch. All teams must be USSSA registered.**
2) **All coaches must check in, prior to first game. Team rosters should be signed, entry paid, and proof of insurance provided at this time.**
3) **USSSA rules apply except:**
   - **A. 12u, 14u, & 16u Pool play game times will be 70 minutes, finish the inning (unless noted for specific tournaments). Pool play can end in a tie.**
   - **B. 10u Pool play games will be 70 minutes, finish the inning (unless noted for specific tournaments). Pool play can end in a tie.**
   - **C. 12u, 14u, & 16u Bracket game times will be 70 minutes (unless specified for specific tournaments). A new inning is considered started when the home teams 3rd out is recorded and the umpire confirms there is time remaining. ITB (runner on second) will be used if tied after time limit expires or 7 innings completed.**
   - **D. 10u Bracket games will be 70 minutes (unless specified for specific tournaments). A new inning is considered started when the home teams 3rd out is recorded and the umpire confirms there is time remaining. No new inning will begin with less than 5 min on the clock if either team is behind by 7 runs or more. If the lead reaches 7 at any point during the visiting teams at bat inside 5 minutes, the game will be called. ITB (runner on second) will be used if tied after time limit expires or 7 innings completed.**
   - **E. *10u "C" will be played as normal softball with the exception of the 6 run per half inning rule.***
   - **F. *10u "Modified Pitch" will be played by park rules which are posted in the crow's nest and will be made available to each coach prior to tournament starting.***
   - **G. 8u tournaments will be coach pitch.**
   - **H. 6 run limit per ½ inning in ALL 8u & 10 divisions, and 12u C games.**
   - **I. Run rules in all games will 12/3, 10/4, and 8/5.**
   - **J. Games delayed before becoming official because of weather or other circumstances will be resumed from the point of suspension. If required, farthest advanced in winner's bracket, head-to-head winner, fewest runs allowed per game, most runs scored per game, and then coin toss will be used to determine the tournament winner**
   - **K. All ages – Teams can bat line-up OR their entire roster. A DP/FLEX may be used.**
   - **L. Courtesy runner will be allowed for pitcher and catcher at any time. The courtesy runner will be designated as follows:**

     Standard batting line-up: Per rulebook designation

     Roster batting line-up: The last batter not on base. If the last batter not on base is The pitcher or catcher, the designated runner will roll back to the next available sub.
   - M. **Teams may begin a game with 8 players. If additional players arrive after the start of the game, they will handled in the following manner:**

     The 9th player must be added to the end of the batting line-up. Any additional players Can be added as a sub (Standard line-up, all additional are considered subs) or added to The end of the batting order (Roster batting, all additional must be added to the end of The batting order).
   - N. Protests will require a non- refundable $200 fee. Final decisions on player eligibility and roster will be determined by tournament director. All rules decisions will be decided by the tournament UIC.

4) **Home Team** **in pool play is determined by who is listed second on the pool play schedule. Each team will have one home game and one visitor game in 2 pool play tournaments. A flip for choice will occur in tournaments with an odd number of pool games. In bracket play, the higher seed will be home team. If teams are seeded the same, home team will be decided by a coin flip. Exception, in a double elimination championship game, the team from the winner's bracket will be home team regardless of seed. "IF necessary" games home team will be determined by coin toss.**
5) **Full infield practice is not allowed. No hitting or throwing balls against fences. Outfield practice and ground balls from 1st to 2nd and 3rd to 2nd are allowed IF TIME PERMITS.**
6) **Games can be started up to 15 minutes prior to scheduled start time. It is the coach's responsibility to have their batting line-up and team prepared to start as soon as the umpires arrive at field.**
7) **Coaches are responsible for ensuring that players are legally and properly equipped. Use of illegal equipment will result in ejection from the game.**
8) **Team personnel or spectators who act in an unsportsmanlike manner subject themselves to possible ejection and their teams to forfeit, disqualification, and/or suspension from future tournaments. COACHES ARE RESPOSIBLE FOR THEIR TEAMS FANS**
9) **Teams will supply their own game balls. May be red or blue stitch as long as they meet USSSA requirements.**
10) **Tournament officials, USSSA, BeeWright Sports, or any affiliates will not be liable for injuries or losses suffered by participants or spectators. Team registration shall be acknowledgement of the advisement.**
11) **NO ALCOHOLIC BEVERAGES OR ILLEGAL DRUGS WILL BE ALLOWED ANY WHERE ON PARK PROPERTY.**

Rain out/cancellation policy

Four game guarantee tournaments

No games started – Full refund
1st game started – 75% refund
2nd game started – 50% refund
3rd game started – 15% refund
4th game started – No refund

Three game guarantee tournaments

No games started – Full refund
1st game started – 60% refund
2nd game started – 30% refund
3rd game started – No refund